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## Initiation Week 1

(your name, faction)

**Warning: This packet counts towards Initiation points!**

**Packet due: Monday, November 3, 2014**

## Quote Analysis

Explain how the quote is significant (important to the book). What does it reveal about character, theme, or plot? How does it make you feel?

Quote	Significance
"I am proud. It will get me into trouble someday, but today it makes me brave, I walk toward the ledge and hear snickers behind me...I will land safely at the bottom. (57-58)"	
"Then I realize what it is. It's him. Something about him makes me feel like I am about to fall. Or turn to liquid. Or burst into flames. (143)"	

## Chapter 6

1. What is the first thing the Dauntless initiates must do as part of their new faction? (50-51)
2. How does Beatrice prove her bravery? (60)
3. What new name does Beatrice choose? (61)

## Chapter 7

4. How many Abnegations transfer to Dauntless?
  
  
  
  
  
  
  
  
  
  
5. What is "the Chasm" supposed to represent? (65)
  
  
  
  
  
  
  
  
  
  
6. Why are the Dauntless initiates ranked? (71)

### **TUESDAY: Do Now Writing Prompt**

If you could have a tattoo what would it be and what would it represent? Sketch it below!

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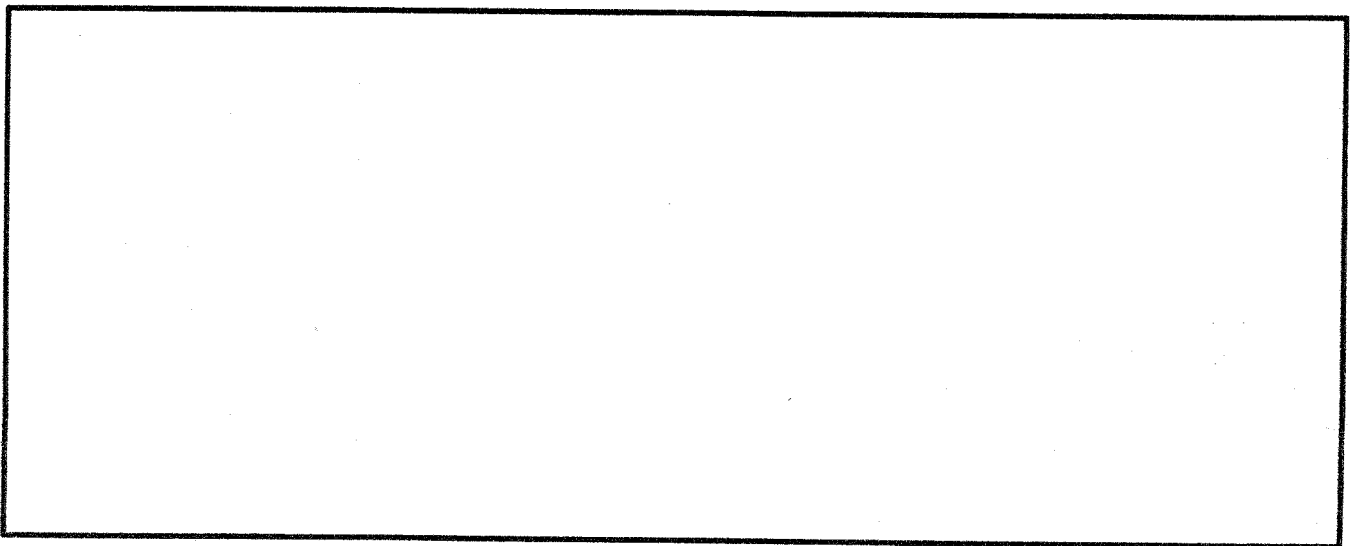
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## **Chapter 8**

7. What are the first two things the initiates learn? (76)

8. Why does Al want a tattoo? (85)

9. What will Tris' tattoo represent? (90)

## **Chapter 9**

10. What is Christina's punishment for quitting her fight against Molly? (100)

## **Chapter 10**

11. How is Tris bullied? (103)

12. What happens when Tris fights Peter? (108-111)

13. Why can't Tris be attracted to Al? (114-115)

## **Chapter 11**

14. What job will the initiates have if they don't finish in the top 5? (124)

15. Why do you think Four left the room during Tris' fight with Peter? (124)

## **Chapter 12**

16. What do the initiates in Four's capture the flag team have in common? (135)

17. What is Four afraid of? (144)

## Identifying Literary Devices:

Quote from Book (page number)	Literary Device
1. I hear whoops and shouts and laughter all around me, and dozens of thundering feet moving at different rhythms. (49)	
2. The air howls in my ears as the ground surges toward me.... (58)	
3. Four shouts, "A daredevil jump off this ledge will end your life. It has happened before and will happen again. You've been warned." (65)	
4. Everything Eric did- sitting here, asking about Four- suggests that they are, but the way Four sits, tense as pulled wire, suggests they are something else. (67)	
5. Peter freezes with his lips parted, the yawn dead in his mouth. (77)	
6. Air hisses between my teeth and I look away. (81)	
7. Drew is shorter than both Peter and Molly but he's built like a boulder and his shoulders are always hunched. His hair is orange-red, the color of an old carrot. (92-93)	
8. When I wake up, I don't feel much, but the inside of my head is fuzzy, like it's packed with cotton balls. (111)	
9. Why would they lock the gate from the outside and not the inside? It almost seems like they don't want to keep something out; they want to keep us in. (128)	

10. It has been years since I jumped off a building in my Abnegation uniform; it has been decades. (155)	
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## **The Sixth Faction**

### **Intro**

There are five factions for Tris to choose from: Abnegation, Amity, Candor, Dauntless, and Erudite. Each represents a specific set of values.

Your job is to invent a sixth faction.

### **Tasks**

1. Provide a name for your Faction.
2. Describe the Faction's core values. What do they believe in and value more than anything else
3. Create a slogan for your Faction. It should convey the core value(s) in a single sentence.
4. Create a symbol for your Faction. The symbol should represent what your Faction is all about.

**Faction Name:**

**Core Values:**

**Slogan:**

**Symbol:**

